

BACKWARD DESIGN PLANNING TEMPLATE

1. DESIRED RESULTS

Where the student is going

Core Concepts	
Big Ideas for Lesson/Unit (use the standards)	
Real World Hook/Problem	
Knowledge	
Skills	

2. ASSESSMENT PLAN:

How you'll know the student has gotten there

Performance Task	
Other Evidence of Mastery: <i>self-assessments in class, BOR, exit ticket</i>	

3. LEARNING ACTIVITIES:

The path your student will travel to be successful

Engage	
Equip	
Evaluate	